Interactive Visual Data Analysis

08 – Graph visualization





Objectives

- How to visualize graph data: Learn approaches and techniques for visualizing relations between objects
- How to include additional data facets: Learn basic approaches for visualizing multi-faceted graphs



Overview

- Graph data
- Basic visual representations
- Visualizing multi-faceted graphs





Motivation

- So far, we considered data attributes A in time T and space S
- Now we are concerned with **relations R** between data elements
- Graphs are a universal model for representing relations between entities
- Graphs relevant in many application domains
 - File system hierarchies
 - Computer networks
 - Social networks
 - Biological reaction networks
 - Power grids
 - Think about: Where else are graphs relevant?
- There is a great demand for graph visualization!



Motivation

- There is a great demand for graph visualization!
- There is also a great supply of graph visualizations!
- www.visualcomplexity.com





Graph visualization

https://cs.brown.edu/people/rtamassi/gdhandbook/

- Graph visualization is concerned with
 - Showing structural relationships R
 - Representing data attributes A associated with R
 - Indicating potential dependencies on time T and space S



 Note: We can fill whole books with the topic of graph visualization alone, other books focus on multivariate graph visualization, and substantial articles take dynamic graph visualization and visualization of geographic networks into account.



Graphs G = (V, E)

- Set of vertices V (the entities or data objects)
- Set of edges *E* (the relations between entities)
 - Directed pairs $(u, v) \in E : u, v \in V$
 - Undirected tuples $\{u, v\} \in E : u, v \in V$
- Additionally: Derived or associated data attributes
- Graphs stored as
 - Set representation
 - Adjacency list
 - Adjacency matrix
 - Incidence matrix









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Designated *root* node, *leaf* nodes with no outgoing edges

- Examples: File system, organizational hierarchies, ...
- Further:
 - Bi-partite graphs (two distinct subsets of nodes, edges only between subsets)
 - Hypergraphs (edges between more than two nodes)
 - Multi-layer graphs (graphs where nodes and edges exist on different layer)

• Connected, acyclic graph of parent-child relations (path exists between any nodes u and v, no path

Networks

Trees

• Relevant types of graphs

Graphs G = (V, E)

Graph data

No particular constraints for nodes and edges

where start and end node are the same)





Facets of graphs





Facets of graphs

- Plain graphs (R)
 - Structure as primary facet
- Multivariate graphs (R+A)
 - Nodes and edges as data objects with additional given or derived data attributes
 - Example attributes: Node degree, edge weight
- Dynamic graphs (R+T)
 - Vary over time, where nodes and edges can continue to exists, leave, or enter the graph
 - Example: Social network with new persons and new connections

Time

Facets of graphs

- Spatial graphs (R+S)
 - Associated with coordinates in space
 - Coordinates may prescribe graph layout and edge routes
 - Example: Flights connecting airports, road network
- Compound graphs (R+H)
 - Nodes and edges partitioned into groups
 - Typically structured in a nesting hierarchy H
 - Groups can be expanded or collapsed to create different levels of abstraction
 - Example: Social network with organizational hierarchy on top, clustered graph







- Think about: What data objects might be relevant when analyzing graphs?
- Relevant data objects
 - Nodes (degree, centrality, ...)
 - Edges (directedness, weight, centrality, ...)
 - Paths (length, costs, ...)
 - Graphs and subgraphs (node and edge count, number of *, ...)
 - Connected components (there is a path between any two nodes)
 - Clusters (or communities) defined by graph structure (e.g., cliques = fully connected subgraphs)
 - Groups of elements with similar properties (e.g., edges with high weights)



- Think about: What analytical questions may we ask about graphs?
- Some example questions
 - Who is connected to whom?
 - Is there a connection between two entities?
 - Are there community structures?
 - Who is the central player in a network?
 - Are there critical connections (which cause trouble when broken)?
 - ...
- Next, we look at a taxonomy for graph visualization tasks



- Task taxonomy for graph visualization (Lee et al., 2006)
 - Topology-based tasks
 - Find the set of nodes adjacent to a node
 - Find the set of nodes accessible from a node
 - Given nodes, find a set of nodes that are connected to all of them
 - Find the shortest path between two nodes
 - ...
 - Attribute-based tasks
 - Find the nodes having a specific attribute value
 - Given a node, find the nodes connected only by certain types of links
 - Which node is connected by a link having the largest/smallest value
 - ...



- Task taxonomy for graph visualization (Lee et al., 2006)
 - Browsing tasks
 - Follow a given path
 - Return to a previously visited node
 - ...
 - Overview tasks
 - Compound exploratory tasks for quick estimation of
 - Graph size
 - Number of connected components
 - ...

Basic visual representations

• We now know about graph data and corresponding analytical questions, next we study basic visual representations for graphs

Four fundamental visual designs

- Node-link representations
- Matrix representations
- Implicit representations
- Hybrid representations

- Design questions
 - How to represent nodes?
 - How to represent edges?
 - How to layout nodes?
 - How to route edges?

- How to represent nodes?
 - Basic dots
 - Size-varying, color-coded circles
 - Glyphs
- How to represent edges?
 - Straight lines
 - Curves
 - Orthogonal paths







• Think about: What are criteria for a good node layout and edge routing?

• Aesthetics criteria (Bennett et al., 2007)

- Node metrics
- Edge metrics
- Overall layout metrics

- Aesthetics criteria (Bennett et al., 2007)
 - Node metrics
 - Cluster similar nodes
 - Distribute nodes evenly
 - Keep nodes apart from edges
 - ...
 - Edge metrics
 - Minimize edge crossings
 - Keep edge length uniform
 - Minimize edge length
 - Minimize edge bends

• ...





- Aesthetics criteria (Bennett et al., 2007)
 - Overall layout metrics
 - Maximize consistent flow direction
 - Keep correct aspect ratio
 - Minimize area
 - Maximize local/global symmetry
 - ...
 - Summary
 - Various partially conflicting aesthetics criteria
 - No silver-bullet solution \rightarrow Need to find good compromise



- How to layout nodes?
 - Fixed layout
 - Node positions are predefined and cannot be varied
 - Example: Flight route network
 - Stylized layout
 - Possible positions confined to some predefined scheme (e.g., circle, regions)
 - Node positions may vary only with respect to scheme (e.g., on circle, in region)
 - Examples: Magic-eye view, Fisheye treeview for trees
 - Free layout
 - Nodes can be positioned freely
 - Example: Force-directed layout for general graphs





Stylized layout of network of 574 molecular interactions, stimulations and inhibitions





- Fisheye treeview (stylized layout)
 - Classic indentation-based treeview
 - Focused on showing node labels
 - Enhanced with:
 - Zoom
 - Animations
 - Fisheye distortion
 - Demo





- Magic Eye View (stylized layout)
 - Radial variant of Walker's layout
 - Projected onto 3D hemisphere
 - Enhanced with:
 - Cross edges
 - Focus-point adjustment
 - Interactive rotation
 - Demo





- Force-directed layout (free layout)
 - Compute graph layout via physical forces:
 - Nodes as point masses with position, velocity, and acceleration
 - Two primary types of forces:
 - Repulsive forces between all nodes
 - Attractive forces between connected nodes (e.g., edges as springs)
 - Additional forces:
 - Gravity to keep disconnected nodes and subgraphs from floating away
 - Cluster forces to keep distances between clusters



Kepulsive Attractive Gravitational



- Force-directed layout
 - 1. Initialize positions (randomly)
 - 2. Compute **forces** based on current positions
 - 3. Compute force-induced accelerations
 - 4. Update **velocities** according to acceleration
 - 5. Update **positions** according to velocity
 - 6. Repeat 2. until reasonable stop criterion





- Force-directed layout
 - Think about: What is the computational complexity?
 - Computational complexity
 - Naïve O(n²)
 - Barnes-Hut O(n log n)



https://jheer.github.io/barnes-hut/

- Force-directed layout
 - Different variants of force-directed layout algorithms
 - Eades
 - Fruchterman & Reingold
 - Kamada & Kawai
 - ForceAtlas, ForceAtlas2
 - Yifan Hu's Multi-level layout

There is a reading assignment that will provide some more information on the Eades, Fruchterman & Reingold and the Kamada & Kawai algorithms



Gephi software offers different options for testing <u>https://gephi.org</u>



- How to route edges?
 - Straight edges
 - Orthogonal edges
 - Curved edges
 - Edge bundling









Summary

- Advantages
 - Good overview of graph structure
 - All graph elements represented explicitly
 - Generally applicable
- Disadvantages
 - Complex layout calculation
 - Numeric (in)stability
 - "Hairball" for large graphs





Basic visual representations

Four fundamental visual designs

- Node-link representations
- Matrix representations
- Implicit representations
- Hybrid representations

- Graph represented as matrix
- Matrix rows and columns correspond to nodes
- Matrix cells visualize edges
 - Filled cells indicate existence of edge between column node and row node
 - Edge attribute(s) visualized via
 - Color-coding
 - Embedded miniature visualization (e.g., glyphs)







• Visual patterns indicting structural properties of graphs



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- Important: Ordering of rows and columns affects visibility of patterns
- Details on algorithms for matrix re-ordering are described by Behrisch et al.



Summary

- Advantages
 - Focus on edges of graphs
 - No complex layout computations necessary
- Disadvantages
 - Quadratic space requirements
 - Intricate ordering problem



Basic visual representations

Four fundamental visual designs

- Node-link representations
- Matrix representations
- Implicit representations
- Hybrid representations

- Node-link and matrix representations show edges explicitly via dedicated graphical primitives
- Implicit representations of graphs lack explicitly drawn edges and instead encode them **implicitly** by the relative position of nodes
- Implicit representation work well only if graphs follow some regularities
 - Hardly applicable to general graphs
 - Well suited for trees with regular parent-child relationships



- Basic options for implicit encoding
 - Inclusion (children included in parent)
 - Overlap (children overlap parent)
 - Adjacency (children adjacent to parent)





- Many different tree visualizations based on implicit encoding
- Examples
 - Treemap
 - Information pyramids
 - 3D sunburst
 - Many more examples at <u>https://treevis.net</u>
 - Think about: What type of implicit encoding is used in the examples?
 3D sunburst



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Information pyramids

Summary

- Advantages
 - Focus on nodes
 - Use display space efficiently
- Disadvantages
 - Edge visibility reduced
 - Node visibility may be compromised



Basic visual representations

Four fundamental visual designs

- Node-link representations
- Matrix representations
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- Hybrid representations

Hybrid representations

- Combine previous approaches to exploit individual advantages
 - Sparse subgraphs shown via node-link
 - Dense subgraphs shown as matrix
 - Tree-like substructures shown via implicit representations
- Example: NodeTrix
 - Sparse parts: node-link representation
 - Dense parts: matrices
 - Dynamic transformation between node-link and matrix representation

Each feature is drawn with an algorithm tuned for its topology. Archambault et al., 2009





Hybrid representations

• NodeTrix (<u>Henry et al., 2007</u>)

Demo video at https://www.youtube.com/watch?v=7G3MxyOcHKQ





Basic visual representations

Summary

- Node-link representation
- Matrix representation
- Implicit representation
- Hybrid representation
- Next: Visualization of multi-faceted graphs



- So far, primarily focused on graph structure
- Now, we add additional data facets:
 - Data attributes A
 - Time T
 - Space S



- Two-step design process
 - 1. Decide primary facet whose depiction governs the overall visualization
 - 2. Incorporate additional facets into based representation from 1.



- Two-step design process
 - 1. Decide primary facet whose depiction governs the overall visualization
 - 2. Incorporate additional facets into based representation from 1.
- Examples:
 - R is primary, A is secondary \rightarrow Topology-driven layout
 - A is primary, R is secondary \rightarrow Attribute-driven layout



Topology-driven layout

- R is primary, A is secondary
- Nodes positioned according to graph structure (e.g., force-directed layout)
- Attributes encoded via color, size, and width

• Attribute-driven layout

- A is primary, R is secondary
- Nodes positioned according to attribute values (e.g., scatterplot)
- Edges represented as links as usual



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- General composition strategies for multiple facets
 - Temporal composition
 - Show one data facet after the other
 - Spatial composition
 - Show spatial arrangement of multiple facets





- Example: 3D layered map visualization of dynamic spatial trees
 - Graph facets: R, S, T
 - S represented as map
 - R nested into map regions via point-based layout





- Example: 3D layered map visualization of dynamic spatial trees
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 - S represented as map
 - R nested into map regions via point-based layout
 - T represented as stacked 3D layers and encoded as colored spikes



Hadlak et al. (2010)



- Example: 3D layered map visualization of dynamic spatial trees
 - Graph facets: R, S, T
 - S represented as map
 - R nested into map regions via point-based layout
 - T represented as stacked 3D layers and encoded as colored spikes

S, T smap ap regions ayout s and red spikes

Hadlak et al. (2010)



- Example: Responsive Matrix Cells
 - Graph facets: R, A
 - R represented in lower triangular matrix
 - Overview of A color-coded in upper triangular matrix as aggregated similarity
 - Details of A represented in nested views in matrix cells
 - Nested views respond to size changes

https://vcg.informatik.unirostock.de/~ct/software/RMC/index.html



Horak et al. (2021)



- Example: Multi-view visualization of multivariate compound graphs
 - Graph facets: R, A, H (compound hierarchy)
 - Juxtaposition of data facets in multiple views
 - Individual views may use superposition
 - Each view focuses on particular facet
 - Sum of all views covers all facets

• Example: Multi-view visualization of multivariate compound graphs



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- Example: Multi-view visualization of multivariate compound graphs
 - In order to make sense of multi-views visualization, it is necessary to mentally connect the different representations
 - This can be supported by coordinated highlighting
 - Focused graph elements are consistently marked in all views





Summary

- Brief introduction to graph data and different facets of graphs
- Basic visual representations
 - Node-link
 - Matrix
 - Implicit
 - Hybrid
- Methods for visualizing multi-faceted graphs
 - Decide primary facet to be communicated
 - Embed secondary facets



Assignments

- 1. Read about "The Aesthetics of Graph Visualization" in <u>Bennett et al., (2007)</u>!
- 2. Read about Eades, Fruchterman & Reingold, and Kamada & Kawai algorithms in Sections 12.1, 12.2, and 12.4 from Kobourov's chapter on <u>"Force-Directed Drawing Algorithms</u>"!
- 3. Browse the comprehensive survey on "The State of the Art in Visualizing Multivariate Networks" by <u>Nobre et al. (2019)</u>!
- 4. Download Gephi from <u>https://gephi.org/</u> and create some graph visualizations with different layouts!
- 5. Try different layout styles of yEd at https://www.yworks.com/yed-live/!



Questions

- 1. How are graphs defined, what graph objects can be relevant to analyze?
- 2. What data facets can play a role when visualizing graphs?
- 3. Name relevant analytical questions for interactive visual graph analysis!
- 4. What are the four fundamental visual representations for graphs?
- 5. Outline the basic procedure of force-directed graph layout!
- 6. Explain the basic idea of matrix representations!
- 7. Draw a small graph as node-link and matrix representation!
- 8. What is the difference between explicit and implicit representations?
- 9. What is a NodeTrix visualization?
- 10. What are general composition strategies for multi-faceted graphs?
- 11. What is the difference between topology-driven layouts and attribute-driven layouts, and what are they good for?

